Hardware Cladogram #1

In this activity you will act as an evolutionary biologist.

Your group will be given a collection of 20 different pieces of hardware. Each piece of hardware represents an "organism" of a different "species" or taxa.

- You will work with your group to classify each piece of hardware in your collection into 4 separate phyla, each with 2-3 classes (Remember KPCOFGS-Kings play chess on fine grained sand).
- 2. You will construct a cladogram on poster paper or using a cladistics software program showing the "evolutionary relationships" between the different organisms.
- 3. You will present your cladogram to the class and explain how you classified your organisms, what characteristics you used to classify each organism and why you chose those characteristics
- You may use the internet to determine the function of any pieces of hardware you are not familiar with if you think it would help in constructing your cladogram
- 5. The Presentation Rubric will be used to grade your cladogram presentation

Methodology of a Cladistic Analysis

HOW TO CONSTRUCT CLADOGRAMS

Here is an outline of the steps necessary for completing a cladistic analysis. Don't be fooled, however, by the simplicity of these steps. Seeing a real cladistic analysis out to fruition can be a difficult and time consuming task.

- 1. **Determine the characters** (features of the organisms) and examine each taxon to determine the character states (decide whether each taxon does or does not have each character). All taxa must be unique.
- 2. **Determine the polarity of characters** (whether each character state is original or derived in each taxon). Note that this step is not absolutely necessary.
- 3. **Group taxa by synapomorphies** (shared derived characteristics) not plesiomorphies (original, or "primitive", characteristics).
- 4. Work out conflicts that arise by some clearly stated method, usually parsimony (minimizing the number of conflicts).
- 5. **Build your cladogram**, which is NOT an evolutionary tree, following these rules:
 - All taxa go on the endpoints of the cladogram, never at nodes.
 - All cladogram nodes must have a list of synapomorphies which are common to all taxa above the node
 - All synapomorphies appear on the cladogram only once unless the character state was derived separately by evolutionary parallelism.

To accomplish the task of creating a good cladogram, you must use your judgement. Ask yourself the following questions and answer them carefully.

- Could a supposed synapomorphy be the result of independent evolutionary development?
- Are your characteristics chosen well?
- Should you consider other characteristics?
- Should you consider additional taxa?